

## Rules

### Page 15 - point 2 :

If a player's *Available Orders Pool* is empty and one of their *Banners* is still on their *Deployed* side, they **must** activate it using the *Action* with a cost of 0.

### Page 23 - *Saladin's Sacrifice action* :

The *Crusaders* player must place 1 *Order* in the *Spent Orders Pool* **if possible**, then *Saladin's Banner* suffers the adverse effects of 2 *Combat Dice*.

## Cards

### Hattin - *Lusignan at the Horns* :

On *Deployed* side, the *Rout* (0 order) is missing when *Lusignan* is *Committed*.

On both side, *Lusignan* can be targeted by *Saladin* when *Uncommitted*.

### Hattin - *Saladin at the Horns* :

Add following restriction to *Assault* order - Only against the *Banner* of *Lusignan*.

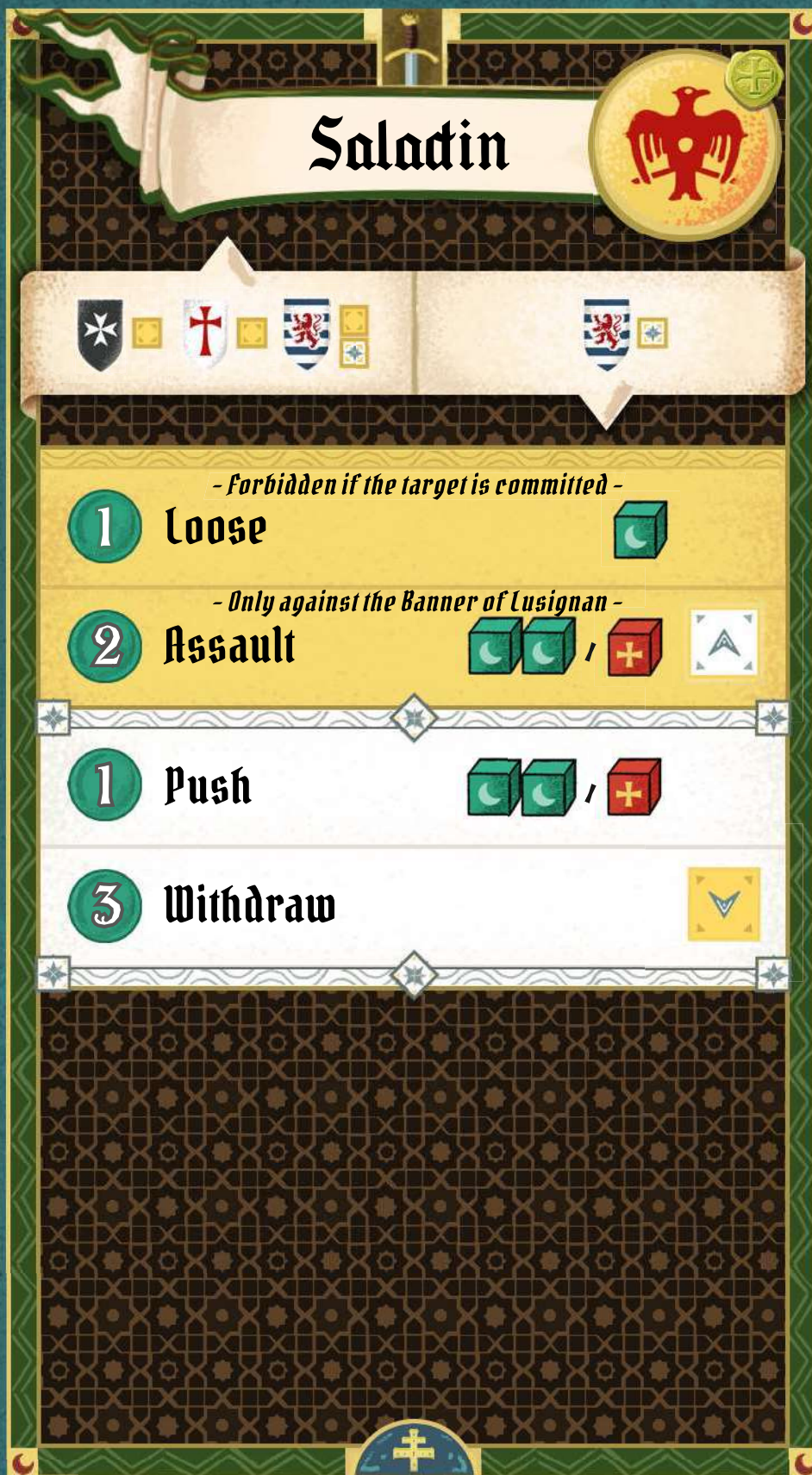
On both side, *Saladin* can target *Lusignan* when *Uncommitted*.

### *Arsouf and Hattin* - cards with *Loose action* :

*Engaged* should be replaced by *Committed* on the restriction of these cards.











# Lusignan







 **Rout** 

 **Shield wall**  -1

*- Forbidden if the target is committed -*

 **Loose .** 

 **Rout**  

 **Push .**  / 

 **Withdraw .** 







