

ERRATAS

In some examples, the number of *Influence* cubes per *Battle* is incorrect. **Reminder** : number of cubes = *Intensity* value of the *Battle* + 2.

Page 4 - point 3 : set the *President* cards close to the board, face-up.

Page 5 - point 6 : each player draws 4 of their 5 *Character* cards and keeps them hidden from their opponent.

Page 16 - section I : If the move causes a *State* token to enter a player's *Control* area, it is secured.

Page 16 - section II : point 3 becomes 4 and add as point 3 :
3. Remove the *Influence* cubes used this turn from the game by placing them back in the box.